



Multitasking for iPad

3D Touch

Search

GameplayKit

App Thinning

UIStackView

Storyboard

MetalKit

Contacts

Model I/O

SFSafariViewController

iPad 9:41 AM 100%

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TRIP MATCHMAKER: FIND YOUR PERFECT HONEYMOON



HIT LIST

Trip Matchmaker: Find Your Perfect Honeymoon

Found your forever travel partner? Congrats! Now we'd like to set you up with an equally perfect honeymoon. Nikki Ridgway plays matchmaker, pairing 10 types of honeymooners with a soul mate of a getaway.

1

Best for Beach Bliss
Turks & Caicos



Where to Stay



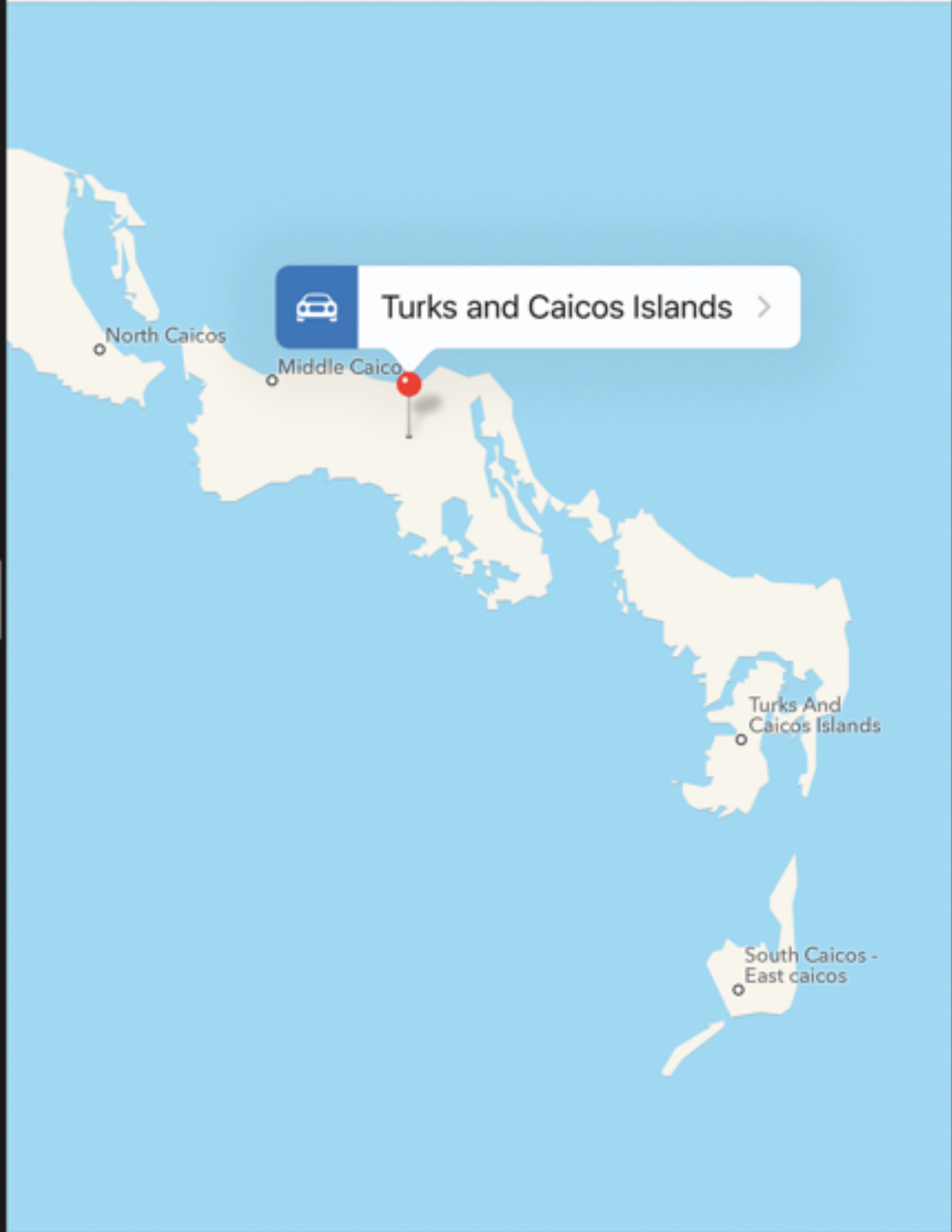
Banyan Tree Mayakoba
Playa del Carmen, Quintana Roo, Mexico



Park Hyatt Maldives Hadahaa
Gaafu Alifu, Maldives



Turks and Caicos Islands



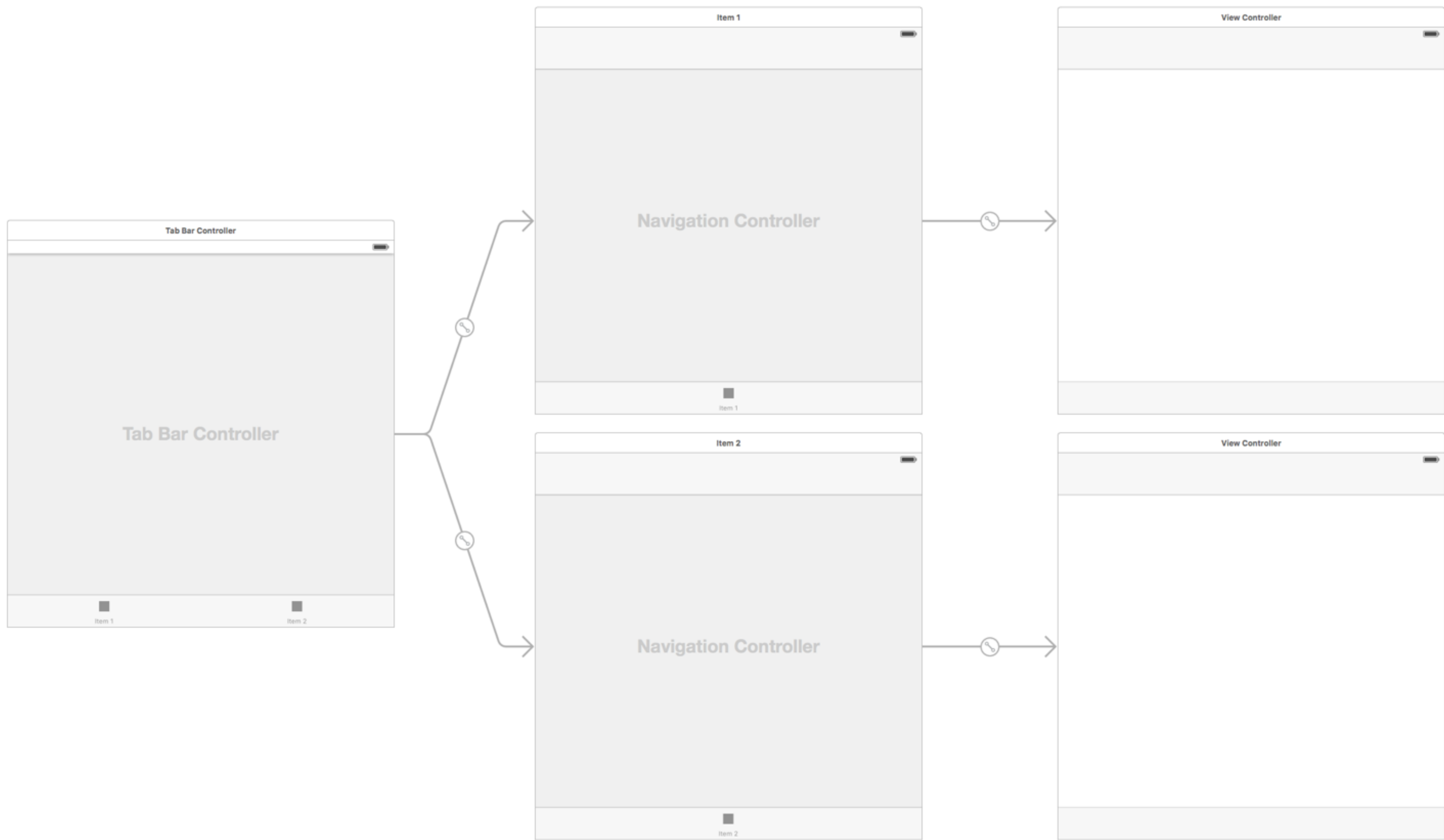
 Turks and Caicos Islands >

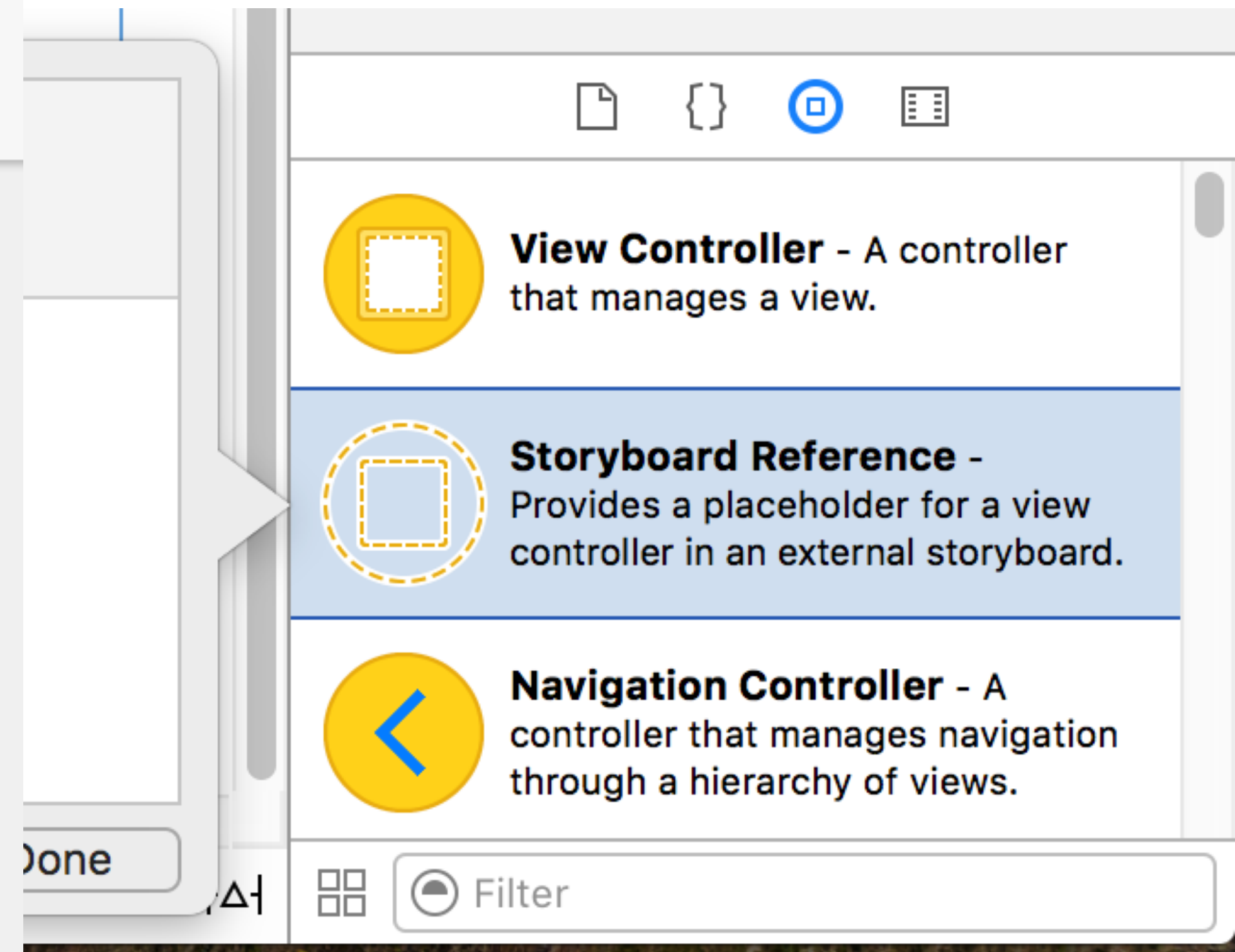
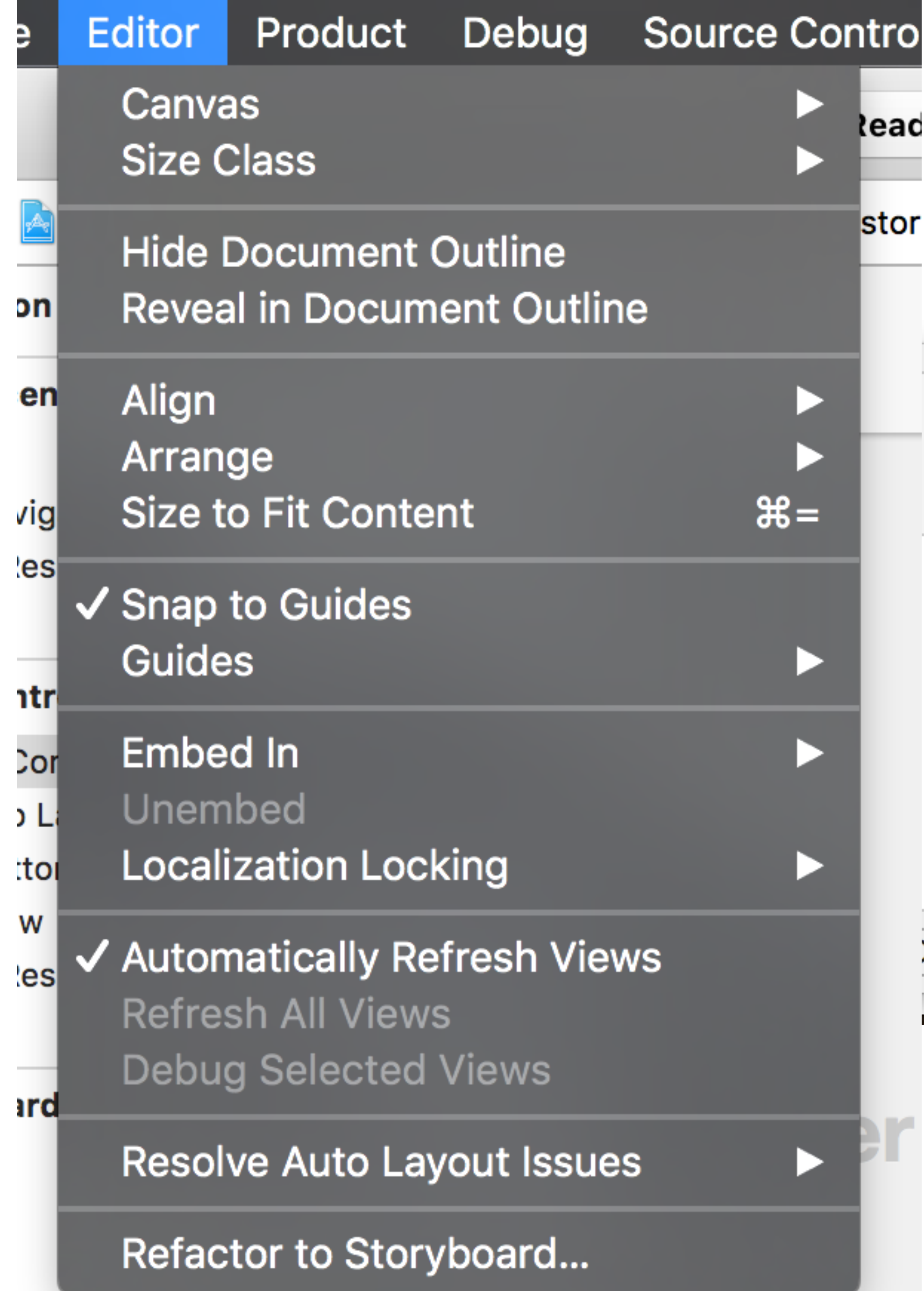
iOS 9 előtt

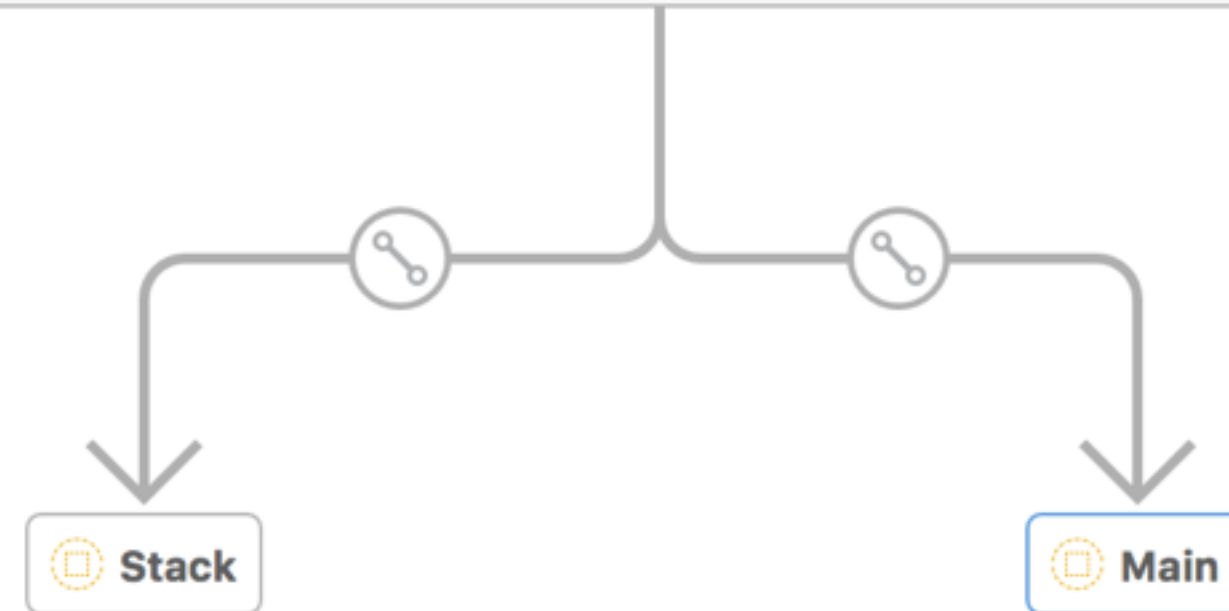
```
let storyboard = UIStoryboard(name:
"DetailView", bundle: NSBundle.mainBundle())
let viewController =
storyboard.instantiateInitialViewController()

if let viewController = viewController {
self.presentViewController(viewController,
animated: true, completion: nil)
}
```

<https://github.com/rob-brown/RBStoryboardLink>







Storyboard Reference

Storyboard **Main** 

Referenced ID Initial View Controller

Bundle jd.hws

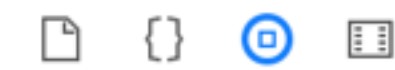
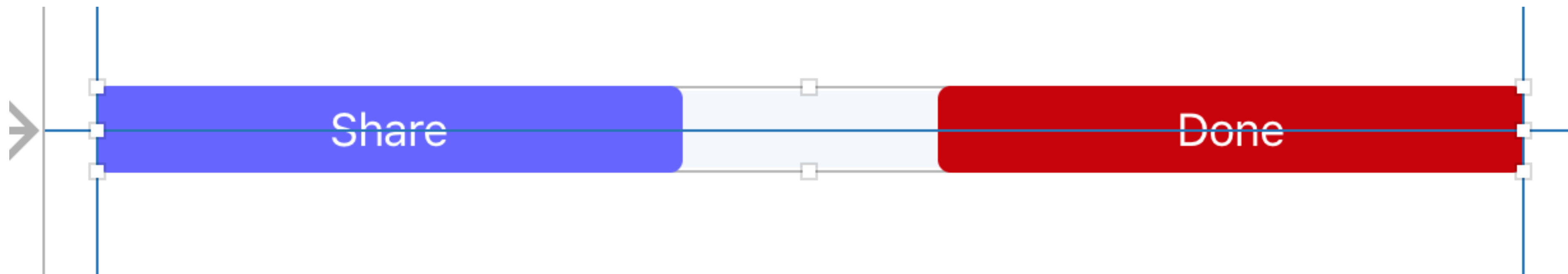


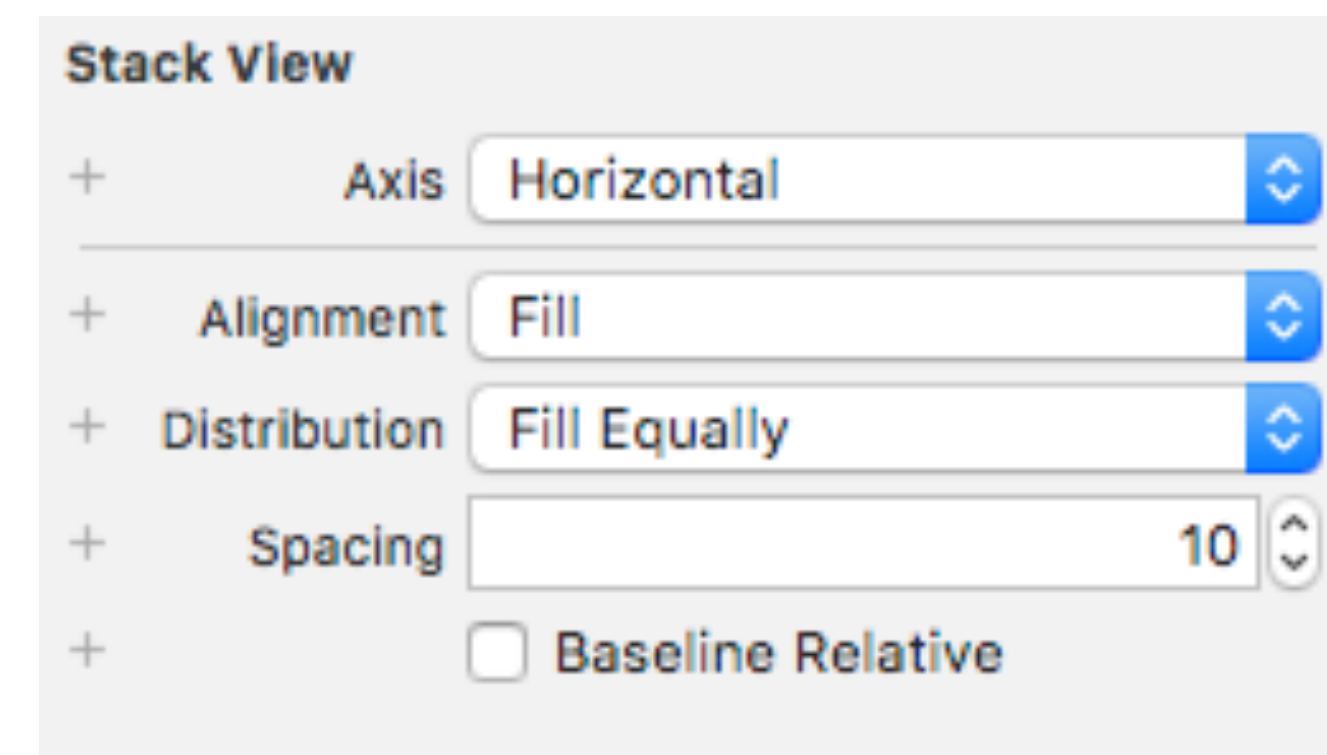
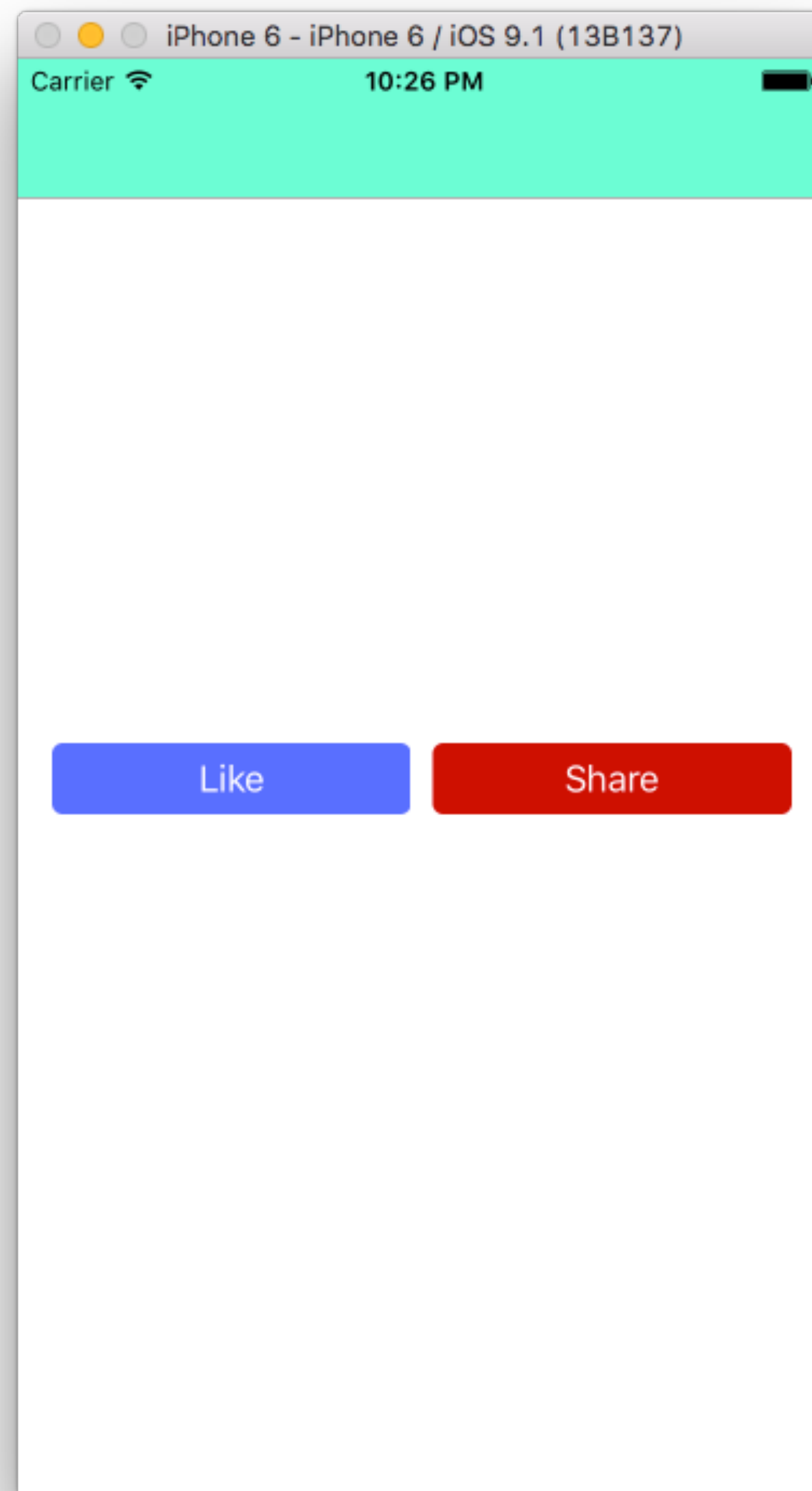
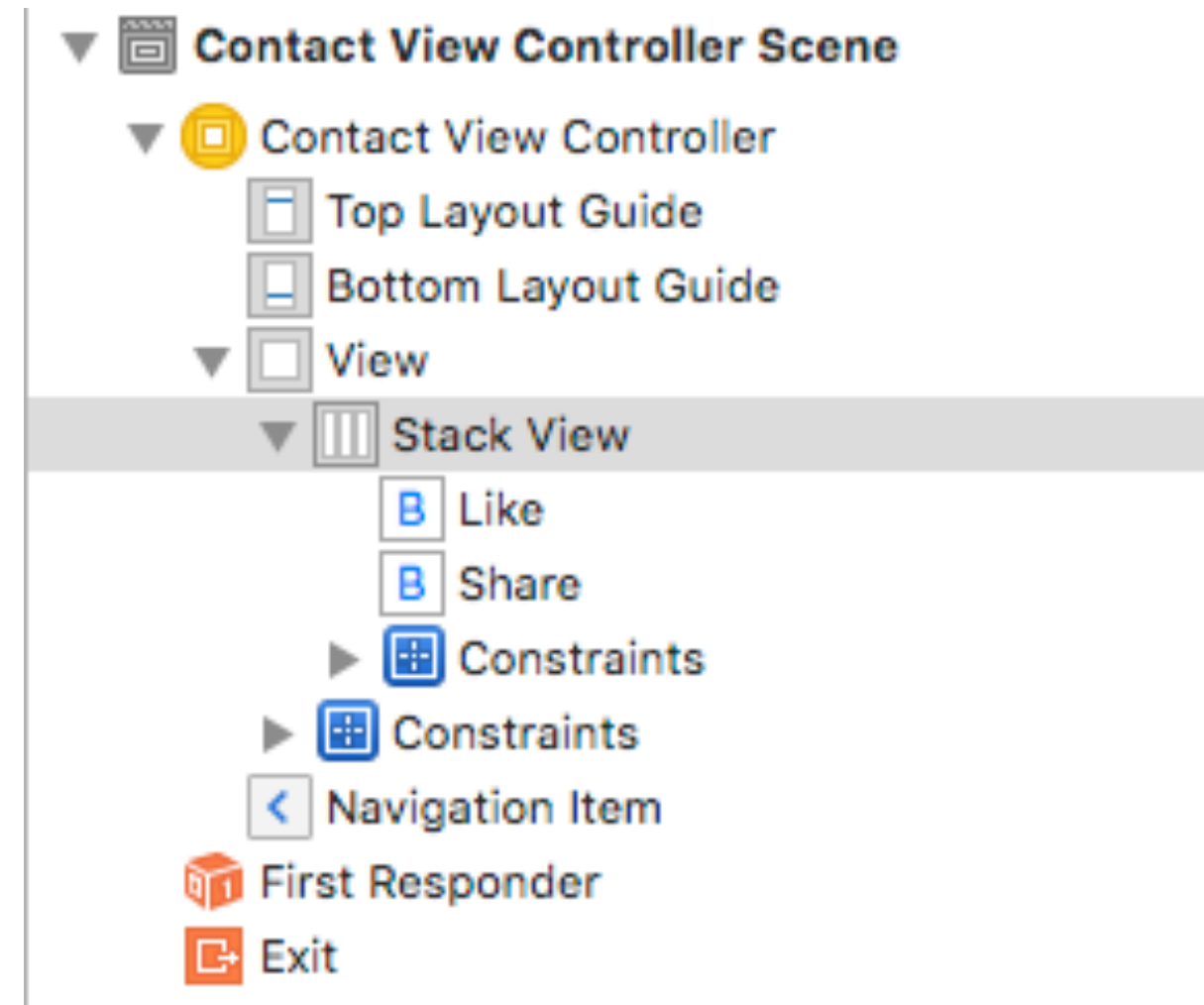
Table View Controller - A controller that manages a table view.

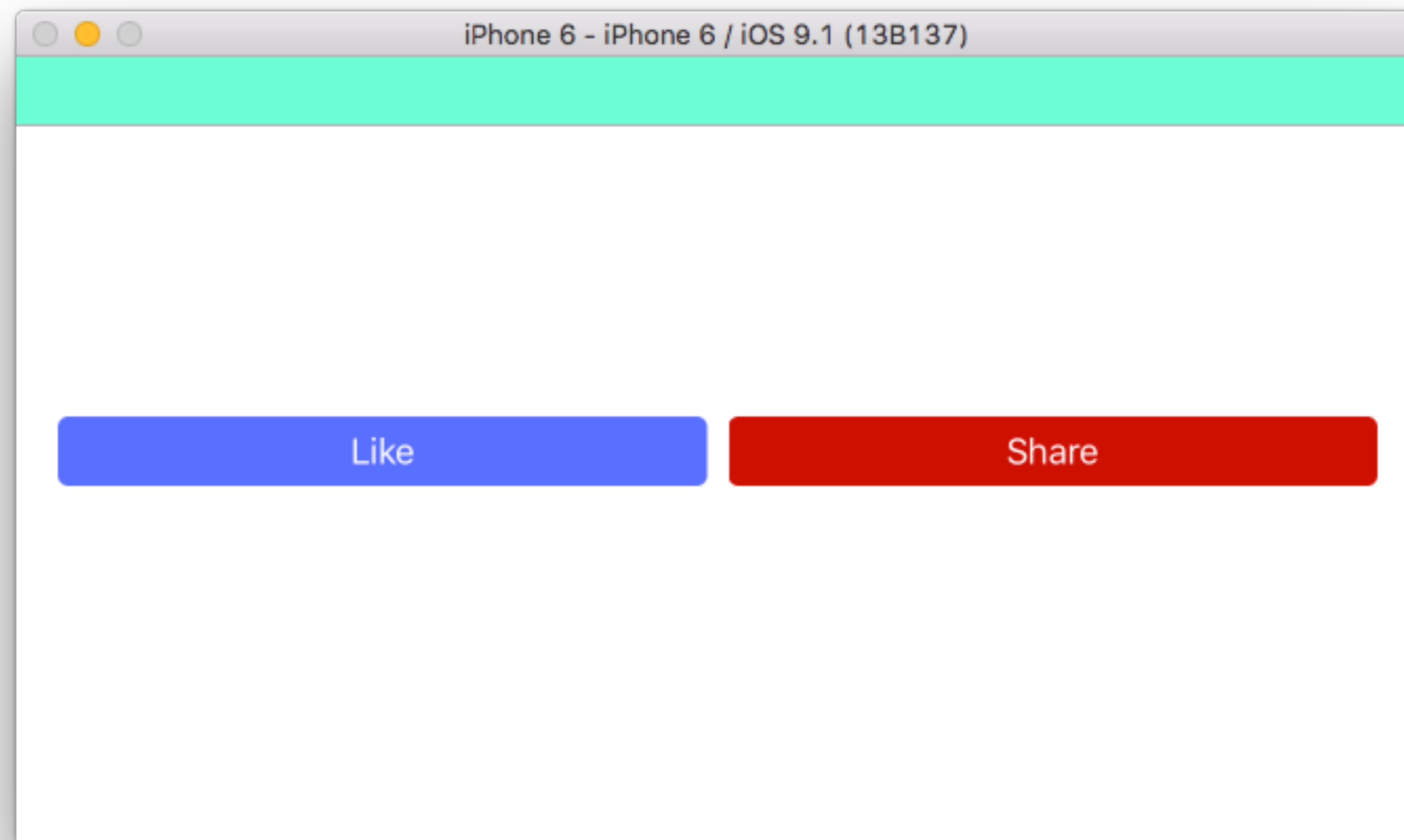


Tab Bar Controller - A controller that manages a set of view

iOS 9 előtt







App Thinning



App slicing

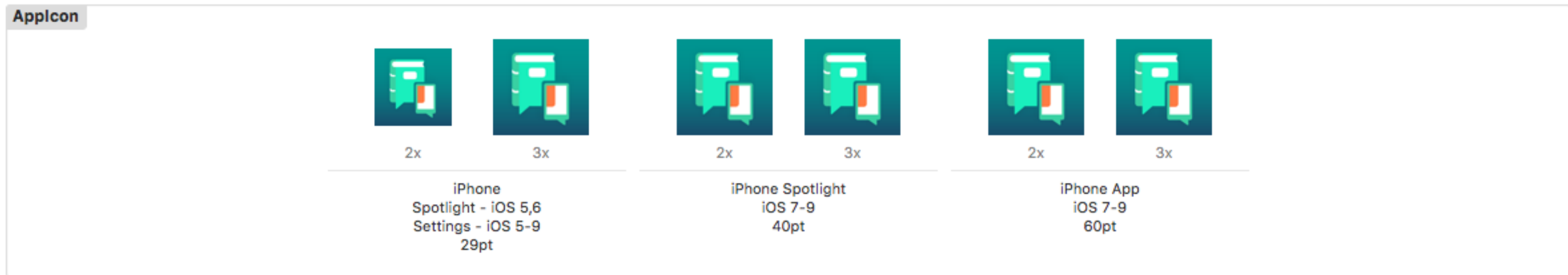


On Demand
Resources



Bitcode

App slicing



TestFlight ready

On Demand Resources

GeneralCapabilitiesResource TagsInfoBuild SettingsBuild PhasesBuild Rules

BasicAllCombinedLevels+

on demand

▼ Assets

Setting	 hws
Embed Asset Packs In Product Bundle	No ↕
▼ Enable On Demand Resources	Yes ↕
Debug	Yes ↕
Release	Yes ↕

GeneralCapabilitiesResource TagsInfoBuild SettingsBuild PhasesBuild Rules

AllPrefetched+

▼ Initial Install Tags (not built)

▼ Prefetched Tag Order (not built)

▼ Download Only On Demand (not built)

▼ Level1 (not built)

×

 TestFlight_App.png ...in hws

+ —

Bitcode

General

Capabilities

Resource Tags

Info

Build Settings

Build Phases

Build Rules

Basic

All

Combined

Levels

+

Q bitcode

✕

▼ Build Options

Setting

hws

hws

Enable Bitcode

Yes

↕

Contact Framework

```
let predicate: NSPredicate = CNContact.  
predicateForContactsMatchingName("Appleseed")  
let keysToFetch = [CNContactGivenNameKey,  
CNContactFamilyNameKey,  
CNContactPhoneNumbersKey]  
  
let store = CNContactStore()  
  
let contacts = try  
store.unifiedContactsMatchingPredicate(predicate,  
keysToFetch: keysToFetch)
```

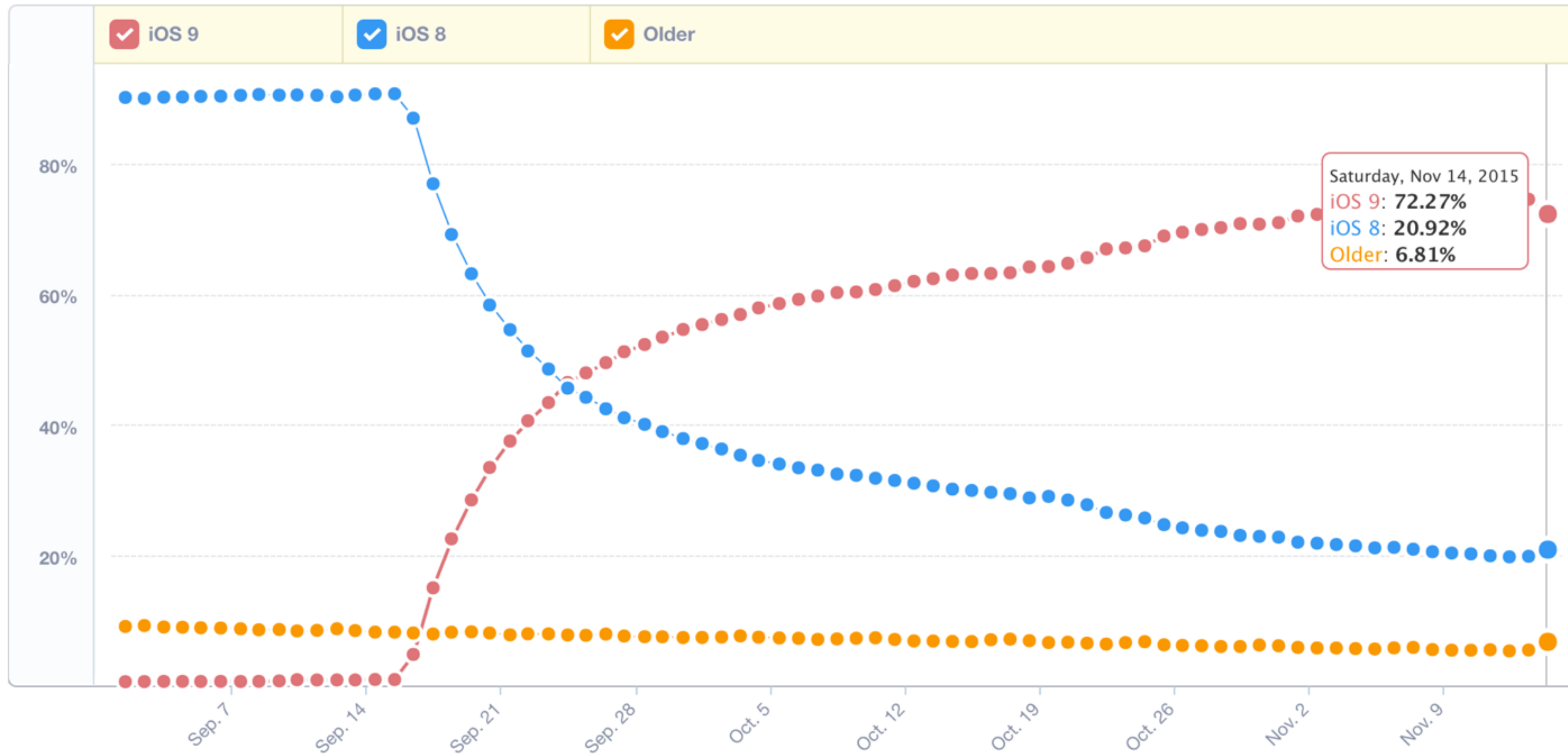
Contact mentés

```
let newContact = CNMutableContact()  
newContact.givenName = "John"  
newContact.familyName = "Appleseed"  
  
let saveRequest = CNSaveRequest()  
saveRequest.addContact(newContact,  
toContainerWithIdentifier:nil)  
try store.executeSaveRequest(saveRequest)
```


iOS 9 adoption

Sep 1, 2015 - Nov 14, 2015 

Hour Day



Az iOS 9 jó!

Judik Dávid
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Összes contact lekérése

```
let store = CNContactStore()
```

```
let request =  
CNContactFetchRequest.init(keysToFetch:  
keysToFetch)
```

```
do {  
    try  
    store.enumerateContactsWithFetchRequest(request)  
    { (contact, stop) -> Void in  
        print(contact)  
    }  
} catch {  
}
```


Address Book framework

```
- (BOOL) application:(UIApplication *)application
didFinishLaunchingWithOptions:(NSDictionary *)launchOptions{

    ABAddressBookRef addressBook = ABAddressBookCreate();

    if (addressBook != nil){
        NSLog(@"Successfully accessed the address book.");

        NSArray *arrayOfAllPeople = (__bridge_transfer NSArray *)
        ABAddressBookCopyArrayOfAllPeople(addressBook);

        NSUInteger peopleCounter = 0;
        for (peopleCounter = 0;
            peopleCounter < [arrayOfAllPeople count];
            peopleCounter++){

            ABRecordRef thisPerson =
                (__bridge ABRecordRef)[arrayOfAllPeople objectAtIndex:peopleCounter];

            NSLog(@"%@", thisPerson);
        }

        CFRelease(addressBook);
    }

    return YES;
}
```

<https://github.com/Alterplay/APAddressBook>