Mobile WEB is back in the game

It's time for round 2 of the platform wars



We experiment, we move fast, we make it happen. We are Supercharge.

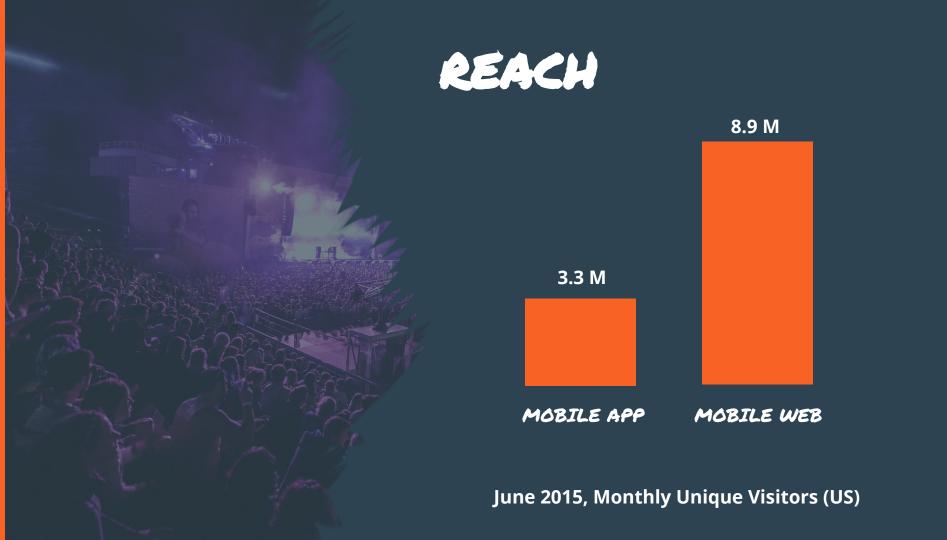


BALÁZS FÓNAGYUX Lead

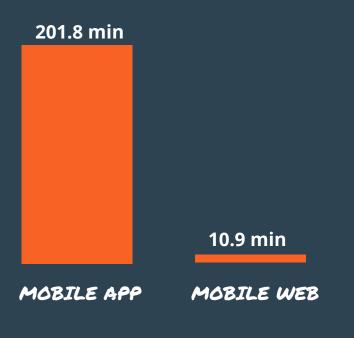
BALÁZS KOVÁCSChief Solution Architect











June 2015, AVG Monthly Minutes Per Visitor (US)

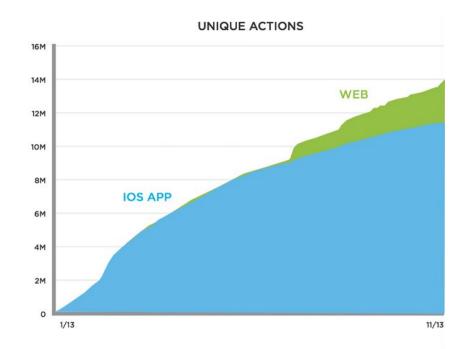


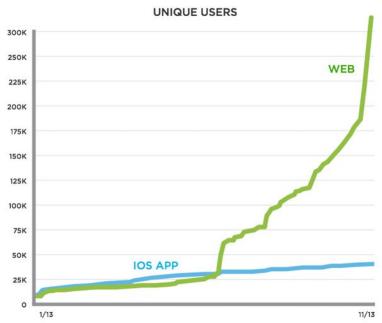
Native Apps Provide Better UX and Usability

= LOYALTY OR PRODUCTIVITY

Web makes easy to access content

= REACH









BUT WHAT WAS WRONG WITH THE MOBILE WEB?:(

- Performance problems, subpar UX
- **2** Hard to re-engage users
- **5.** Dependent on network

TWO APPROACHES, BOTH BY GOOGLE

Future for the web native apps

PWA5

INSTANT)



What the heck is a PWA?

... and do we need it?

- 1. Respectively mobile optimized
- / cvahaptivity independent
- Applicachiteralitioned content
- / freparated to enable
- / sinftallation...
- 5. dispetællabilæn to enable offline
- / me-edgageable
- 🐈 installable to enable push
- / limitaflications



TECHNICALLY A PROGRESSIVE WEB APP

browser support

new web technologies

design patterns

performance



Why is the web catching up?

Better development tools and methodologies: performance in the spotlight

Brute force in hardware



What about Instant Apps?

enables Android apps to run instantly, without requiring installation

- / get rid of install friction
- / no additional code?
- security / privacy concerns











NATIVE APP

- reach is less important
- / huge, loyal user base
- used very often
- needs top performance











- reach is important
- new product
- not super UI heavy
- not used super often (b2c)











MAKE PRODUCT STRATEGY NOT WAR.

Thank you for your attention



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